Hello.

Yasir Chauhan UI/UX & Product Designer

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01. SUMMARY

Seasoned UX/UI & Product Designer with 8+ years of experience specializing in digital product design for mobile, desktop, and web applications in the IT sector. Holds a BFA degree in Graphic Design and an Associate Engineering degree in Design, with additional diploma in UI/UX and Product Design. Proficient in web, mobile, and desktop applications, specializing in user-centric design, research, high-fidelity prototyping and Process Analysis. Well-versed in Agile methodology, delivering creative and functional designs with a focus on the end-user experience.

02. EXPERIENCE

Braimer (Pvt) Limited. / Head of UX & Digital Product (Researcher)

July 2023 - Current

- Owned the product vision and roadmap, improving the product development process.
- Consulted with clients to understand goals and explained research results.
- Created wireframes, storyboards, sitemaps, and screen flows.
- Conducted usability testing and iterated designs based on user feedback.
- Executed all visual design stages from concept to final hand-off to engineering.
- Developed prototypes and user interface designs.
- Create user personas, explore usage scenarios, and evaluate user feedback to improve the overall user experience.
- Implemented brand guidelines, crafted marketing content, and built reusable component libraries to ensure consistency.

Shark Innovation Labs / Head of Product Design (UI/UX)

April 2021 - May 2023

- Lead design strategy and vision for Mobile apps, web apps and complex supply chain portals.
- Collaborated with stakeholders to define and refine product requirements.
- Led cross-functional collaboration, ensuring seamless integration and a cohesive user experience.
- Conduct design sprints, wireframing, and usability testing to create compelling designs.
- Develop personas, usage scenarios, and analyze user feedback to enhance user experience.
- Established brand guidelines, marketing content, and reusable component libraries for consistency.

Career Break (6 Months)

Nov 2020 - April 2021

During a six-month career break from November 2020 to April 2021, I focused on advancing my UI/UX design skills through courses and certifications. I worked on personal projects, experimented with new techniques, and stayed current with industry trends via workshops and webinars. This period rejuvenated my creativity and commitment, and I'm now excited to apply my enhanced skills to new challenges.

Ecologix (Pvt) Limited. / Senior UI/UX Designer

Sep 2018 - Oct 2020

- Created designs for websites, landing pages, and application interfaces.
- Conducted usability testing and analyzed user feedback and activity.
- Developed wireframes, storyboards, sitemaps, and screen flows.
- Created prototypes, personas, and usage scenarios.
- Iterated designs based on user feedback to enhance user experience.

HSH Software House (GIMO). / UI/UX & Visual Designer

Jan 2014 - Aug 2018

- Consulted with clients to understand goals and explained research results.
- Created wireframes, storyboards, sitemaps, and screen flows.
- Executed all visual design stages from concept to final hand-off to engineering.
- Developed prototypes and user interface designs.
- Create user personas, explore usage scenarios, and evaluate user feedback to improve the overall user experience.
- Implemented brand guidelines, crafted marketing content, and built reusable component libraries to ensure consistency.

03. EDUCATION

2009 - 2013	University of the Punjab (PUCAD) Bachelor of Fine Arts in Graphic Design (BFA) - 4 years
2008 - 2009	Govt. Technology College for printing and graphic Arts E.P.T (Post Diploma In UI/UX & Product Design) - 1 year
2005 - 2008	Govt. Technology College for printing and graphic Arts

2005 - 2008 Govt. Technology College for printing and graphic Arts Associate Engineering degree in Graphic Design & Printing - 3 years

04. SOFTWARE I USE (PLUS MORE)



Adobe Photoshop

- Photo Editing & Manipulation
- Brand Design & Corporate Identity
- Print Media Design



Sketch

- UX/UI Design
- Wireframing & Prototype
- Website Design



Adobe Illustrator

- Brand Design & Identity
- Illustration & Icons Design
- Vector-Based Designs



Figma

- UX/UI Design
- Wireframing & Prototype
- Website Design



Miro

- Team Collaboration & Brainstorming
- Diagrams and Wireframing
- UX Research Notes



Balsamiq

- Low-Fidelity Wireframing
- Low-Fidelity Prototypes
- Concept Creation/Brainstorming





Research & Ideation

- User research & Interviews
- Process Analysis & Service Blueprints
- User flows, Task Flows, User journey
- User Personas
- Brainstorm Facilitation, 6Ds Processes
- Design Thinking Process, Design Sprint
- Double Diamond Process



Testing & Prototyping

- Interactive Prototyping (Figma/Sketch)
- Usability Testing
- A/B Testing
- Interaction Design

https://yasirn.com

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May 2023

July 2023

Heuristic Evaluation





Supply Chain & Logistics Software

Erohal - Asset Management

Web App, Solutions, Process Analysis, UX/UI

UI/UX Design for Web and Mobile platforms

BITAZZA - Mobile App (Crypto)

Heuristic evaluation & Additional features

https://www.bitazza.com Feb 2024



List Jeannie: E-commerce

Web Portal, Website, Brand Guidelines

https://yasirn.com May 2022



TEVTA - Certification UX /UI Design, Web & Graphic, Animation, Coding

Google UX Design Course

Basic to Advance level course - 2021

08. INTERESTS



Travel & Tourism



Research & Reading



Collaboration

- User interviews
- Self Starter

Design

Detail & Quality oriented

User Experience Design (UXD)

User Interface, Design System
UI/UX for Web and Mobile Platforms

Brand Discovery & Guidelines

User-Focused Design, Design Sprint

Illustration & Components Design

Wireframes & Mockups

- Flexible
- Communicative